

## Verbal Hands-On Spontaneous Problem: The Park

### Judges reads to teams:

This is a two-part problem.

**In Part 1, you will have 3 minutes to discuss the problem and create a story.**

You can ask the judges questions; however, time will continue. You will be warned when 1 minute and when 30 seconds remain.

When it is your turn, you will pick up any item on the table to include in your response. **\*The box cannot be used\***

**In Part 2 you will have 4 minutes to give responses. Speak loudly and clearly.**

Each of you has 7 cards. You will respond in order and you cannot use each other's cards.

Before you respond, you must place your card in the box. The first person will place their card in the box, pick up any item from the table to use in their response, and begin the story by saying, "As I was walking through the park today..." He/she will then place the item back on the table and the next person, in order, will place their card in the box, pick up any item from the table, add to the story and place their item back on the table.

Responses may continue until all cards are used or time is up, whichever comes first.

Your problem is to finish the story that begins, "As I was walking through the park today. . . "

### Score will be as follows:

Creativity of overall story 1-10 points

Common responses 1 point Creative responses 5 points

How well the team works together 1-15 points

## **For Judges only:**

- 1. Judge will read all of page 1 to the team before beginning time for part 1.**
- 2. At the end of part 1, judge will start part 2 by stating, "Your response time begins now" and indicating which team member is to begin.**
- 2. Place the following (suggested) items on the table before the team enters: Sunglasses, Kleenex, pipe cleaner, water bottle, trash bag, one flip flop shoe, paper plate, one cd (any kind will work), empty paper towel tube, hankerchief.**
- 3. Place a box in the middle of the table to place to put the cards in, place a set of 7 cards (each a different color) at each seat at the table**

## **Example of 1 point responses:**

- ❖ Statements that do not make sense or are not associated with the previous one**
- ❖ Incomplete statements**
- ❖ Statements that are very similar to a previous one**
- ❖ Statements that do not add to the story**

## **Examples of creative responses:**

- ❖ Unexpected or humorous responses that continue the story**
- ❖ Statements that rhyme and continue the story**
- ❖ Unusual or humorous comments about a previous response**